



Rules and Regulations

11u & 12 Specific Rules

Tournament will follow the Current High School Rule Book with the following additions:

- 1) Home team is determined by coin flip. Game time starts on delivery of first warm up pitch. Home team is responsible for keeping the official score. Both teams shall confer and agree with scoring on a regular basis during the game.
- 2) Pitching distance is 50 feet 6 inches. Base paths are 70 feet.
- 3) Pitchers maximum 4 innings per game – must be consecutive (1 pitch constitutes an inning). Pitchers may not re-enter game as pitcher. There is not a maximum tournament pitch limit; it is up to the coaches to be responsible and take into consideration the health of the player.
- 4) Time Limit: 1 hour 40 minutes, or 6 innings. Game is considered officially completed when a minimum of 3 innings is complete. The championship game shall have no time limit.
- 5) Minimum of 9 batters or an out must be taken for each batter less than nine.
- 6) Courtesy runner for pitchers and catchers at any time, but mandatory after 2 outs. Runner shall be last out.
- 7) Bat Rule: Bat is unlimited with 1.15 BPF stamp. The use of non-approved bat shall be cause for ejection.
- 8) Injury Rule: If a player is injured while using round robin batting his turn in order will be skipped.
- 9) No metal spikes.

13u Specific Rules

Tournament will follow the Current High School Rule Book with the following additions:

- 1) Home team is determined by coin flip. Game time starts on the delivery of the first warm up pitch. Home team is responsible for keeping the official score. Both teams shall confer and agree with scoring on a regular basis during the game.
- 2) Pitching distance is 54 feet 6 inches. Base paths are 80 feet.
- 3) Pitchers maximum 4 innings per game – must be consecutive (1 pitch constitutes an inning). Pitchers may not re-enter game as pitcher. There is not a maximum tournament pitch limit; it is up to the coaches to be responsible and take into consideration the health of the player.
- 4) Time Limit: 1 hour 40 minutes, or 6 innings. Game is considered officially completed when a minimum of 3 innings is complete. The championship game shall have no time limit.
- 5) Minimum of 9 batters or an out must be taken for each batter less than nine.
- 6) Courtesy runner for pitchers and catchers at any time, but mandatory after 2 outs. Runner shall be last out.
- 7) Bat Rule: Bat is unlimited with 1.15 BPF stamp. Minimum -8 for this age group. The use of non-approved bat shall be cause for ejection.
- 8) Injury Rule: If a player is injured while using round robin batting his turn in order will be skipped.
- 9) Metal spikes allowed.



Rules and Regulations

1) Age Specific Rules:

	8U	9U	10U	11U	12U	13U
BASE DISTANCE	60'	65'	65'	70'	70'	80'
PITCHING DISTANCE	COACH PITCH	46'	46'	50'	50'	54'
GAME LENGTH	6 INNINGS	6 INNINGS	6 INNINGS	6 INNINGS	6 INNINGS	6 INNINGS
TIE-BREAKER*	Gameday USA*	Gameday USA*	Gameday USA*	Gameday USA*	Gameday USA*	Gameday USA*
TIME LIMITS	1:30	1:40	1:40	1:40	1:40	1:40
MERCY RULE	15 after 3 12 after 4 10 after 5	12 after 3 10 after 4 8 after 5	12 after 3 10 after 4 8 after 5	12 after 3 10 after 4 8 after 5	12 after 3 10 after 4 8 after 5	12 after 3 10 after 4 8 after 5
PER INNING MERCY RULE	8 (no limit in last inning)	NONE	NONE	NONE	NONE	NONE
LEADOFFS	NO	NO	YES	YES	YES	YES
STEALING	NO	AFTER BALL CROSSES PLATE	YES	YES	YES	YES
BALKS	N/A	N/A	YES, 1 WARNING PER PITCHER	YES, 1 WARNING PER PITCHER	YES, NO WARNINGS	YES, NO WARNINGS
INFIELD FLY RULE	NO	NO	NO	YES	YES	YES
DROPPED 3RD STRIKE	NO	NO	YES	YES	YES	YES
BATS	1.15 BPF, USSSA, USA, BBCOR	1.15 BPF, USSSA, USA, BBCOR	1.15 BPF, USSSA, USA, BBCOR	1.15 BPF, USSSA, USA, BBCOR	1.15 BPF, USSSA, USA, BBCOR	1.15 BPF, USSSA, USA, BBCOR, -8
CLEATS	RUBBER	RUBBER	RUBBER	RUBBER	RUBBER	Rubber or Metal
PITCHERS	COACH PITCH	4 innings Per Game	4 innings Per Game	4 innings Per Game	4 innings Per Game	4 innings Per Game
FIELDERS / OUTFIELDERS	10 / 4	10 / 4	10 / 4	9/3	9/3	9/3
BATTING ORDER	Continuous/ Round Robin	Continuous/ Round Robin	Continuous/ Round Robin	Continuous/ Round Robin	Continuous/ Round Robin	Continuous/ Round Robin
BUNTING	No	No	Yes	Yes	Yes	Yes

***Pool games* may end in a tie, if a game ends in a tie prior to the end of the time limit, the following tiebreaker will be used. In the first extra inning and every ½ inning thereafter, each team will start with a man on second base and 1 out. The base runner will be the last batted out from the previous inning. Each batter will start with a 1-1 count. The game will continue in this format until a winner is determined or the time limit expires. Likewise, if weather or darkness prevents a tie game from being completed, then the game shall be recorded as a tie.

Bracket play games may not end in a tie. If a bracket play game is tied after the time limit expires or when the regulation innings have been completed, the following tiebreaker will be used. In the first extra inning and every ½ inning thereafter, each team will start with a man on second base and 1 out. The base runner will be the last batted out from the previous inning. Each batter will start with a 1-1 count. The game will continue in this format until a winner is determined. Bracket play games must have a winner. Should a bracket play game be interrupted by weather, darkness, or unplayable field conditions, and is not an official game per the above rules, then the winning team will be determined by the score at the end of the last full completed inning. If score was tied at end of last completed inning or if the first inning of the game is not completed, the higher seed shall advance. This includes championship games.